Parts

SoundChaser



Notes

SoundChaser was invited to participate in the Mystified Remix Project by Thomas Jackson Park. The result of his participation in this project was released by **Attenuation Circuit** in early February of 2016 (Prime Chimes / Pieces / Patterns²). This release is a "deluxe" edition of that work that adds a second disc of remix / re-contextualizations of the three tracks found on the **Attenuation Circuit** release.

The instructions for the Mystified Remix Project were fairly simple, chose one of the four sets of samples that Mystified made available on his website and create something new with it.

¹ https://www.facebook.com/events/666971930111521/

https://emerge.bandcamp.com/album/prime-chimes-pieces-patterns

No outside sounds were allowed. And the artist could only choose one set of recordings, no mixing / matching between sets was allowed. Submissions had to be completed within the first two weeks of 2016.

While most of the participants chose to work with the brass and wind-instrument samples, I chose the less popular home-made percussion instrument samples, and chose to modify them in ways that lent them to being used to create new and different sounds, and patterns. In total only four of the samples were used in creating the recordings on this release: zen chime, triangle, maracas and djembe.

The album opens with Prime Chimes. All sounds on this track were based on the Zen Chime, modified pitch, echoes, reverb and direction were applied to allow the creation of multiple patterns that overlap and shift in a manner that is shifting and soothing.

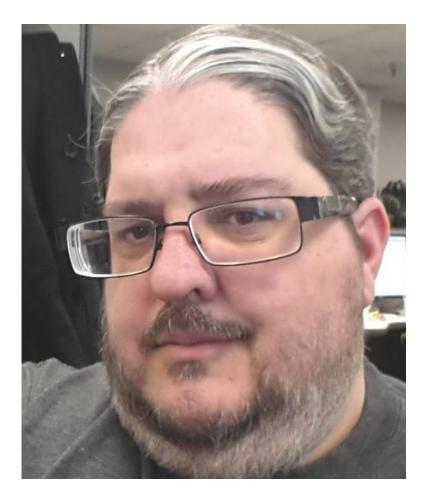
Pieces makes use of modified djembe and triangle sounds to create an eerie windy soundscape with droplet like sounds and clanging metal throughout. Patterns returns to the Zen Chime sound, this time arranged in an elaborate pattern, and paired with modified maracas and djembe sounds.

During the recording of these tracks, I realized that there were parts that were deserved more focus than they were receiving due to the nature of the layering being used in the production. It was at this point that I decided it would be interesting to explore several parts by making them the focal point with a modified context. Originally I was only going to create a single remix track to fill out the original recording. However, I soon found three tracks that had come together.

Placid focuses on the phasing / shifting Zen Chime part from Prime Chimes, paired with a low pitched pulse, and modified triangle track. Push / Pull focuses on the djembe and castanet tracks to create an open-air, and ominous setting. Finally, Pulse, focuses on another zen chime track, paired with the triangle clatter and a rolling djembe sound.

Overall these are minimal soundscapes that create dynamic tensions designed to pull the listener between calmness and nervous or anxiousness. It's a manipulation of the space around the listener that is designed to provide a focus and awareness.

Biography



George De Bruin (aka SoundChaser) is a computer nerd, writer, Creative Commons advocate recently turned sonic explorer. After writing about Creative Commons music for the past several years, he felt compelled to take a more direct role in the creation process.

Initially he was going to start this exploration by creating some special effects / sound beds for his podcast. This project lead to the creation of *Floating Through Mist on the Quays* and *Inside The World Machine*, After several friends listened to these works, and one was selected for Rebekkah Hillgraves **At Water's Edge** show on Stillstream Radio, he decided that he wanted to start creating and releasing more music, audio experiments, and other audio works. And not just his own, but works by other artists, musicians and creators.

All of this lead to the accidental establishment of **CerebralAudio** after being unsatisfied with the platforms that were available for releasing recordings. (For more on CerebralAudio, refer to The CerebralRift website, or email SoundChaser via the contact form.)

Parts is SoundChaser's fourth release.

Credits

All songs composed, arranged and performed by SoundChaser.

All instruments: SoundChaser.

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